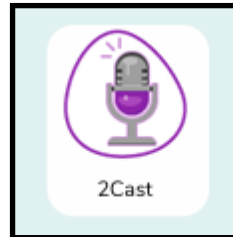




Year 4 Computing: Sound Stories (Information Technology)

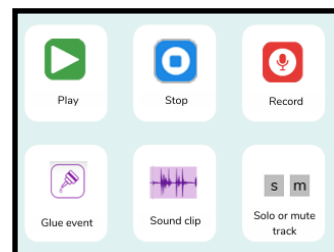
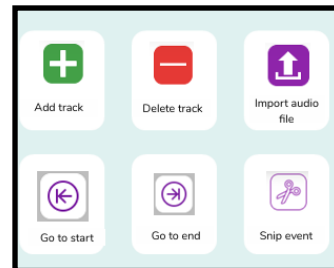
Prior Learning

- I can combine text and animation to create a story.
- I have explored digital sounds and have used digital music tools (2Beat)
- I have composed music digitally, editing and refining my work.



Sticky Knowledge

- I understand what makes audiobooks effective and identify the key features that make them engaging.
- I can plan and write a script for an engaging audiobook.
- I can record clear narration and add sound effects to an audiobook.
- I can edit, improve and finalise an audiobook using recording and sound design tools.



Vocabulary

audiobook	A recorded version of a book that is read aloud.
playback	Listening to a recording to check how it sounds and decide what to change.
sound technician	Someone who sets up and controls the equipment for recording or playing sound, making sure everything can be heard clearly.
background music	Music that plays softly behind a story, scene, or activity.
recording	Capturing sounds, voices, or music so they can be played back later.
timeline	The area in an audio recording and editing tool where you can see and move your audio clips.
edit	To cut, move, or improve parts of a recording.
sound effects	A recorded sound other than speech or music that is added to make something more exciting or realistic.
track	A row or layer where a piece of sound (like speech or music) is added when using an audio recording tool.
final mix	The complete, polished version of your audio.